

TEXAS A&M UNIVERSITY
DEPARTMENT OF RECREATIONAL SPORTS
INTRAMURAL SPORTS HANDBOOK
2016-2017

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Philosophy

The philosophy of the intramural sports program at Texas A&M University is to make participation in sports a meaningful part of a total education and to help produce a mentally integrated and socially adjusted individual by all-around participation in competitive and recreational activities.

The aim of the Department of Recreational Sports is to make participation in the intramural sports program safe, attractive, and desirable to a large number of students, faculty, staff, and spouses. The sports activities and recreational facilities are so varied that there is an opportunity for every individual to participate regardless of level of ability.

Intramural Assistance

Participants may stop by the office in the Student Rec Center Room 114, call (979) 862-1884 weekdays between 8:00 a.m. and 5:00 p.m., or email im@rec.tamu.edu during the semester for assistance in rescheduling games, checking posted results or any other inquiries regarding intramural sports.

The Rec Sports web site is your source for intramural news, schedules, and updates. Brackets for all sports will be posted during the regular playing season and for playoffs. Check us out for all your intramural needs at recsports.tamu.edu. Like our page [Texas A&M Intramural Sports](#) on Facebook and follow us on Twitter [@TAMU IMSports](#).

Article 1: Individual Eligibility

Statement of Purpose:

Eligibility rules for intramural sports are designed to provide an opportunity for everyone to participate in a safe, balanced, and fair competition. The rules listed below cannot provide for all possibilities; therefore, the intramural staff reserves the right to rule on the eligibility status of participants not covered specifically by the following rules.

Section I. Captains are responsible for the eligibility of players. The intramural office will assist team captains and individuals with their problems, eligibility, and interpretation of rules.

Section II. All current Texas A&M University Department of Recreational Sports members shall be eligible to compete in intramural sports, except as otherwise provided in the Rules and Regulations. Day, week, and month long guest passes are not considered memberships. Blinn students are not permitted to participate.

All participants must show a valid government issued ID. Photos on ID cards must be clear and distinct enough to identify the holder of the ID or a second picture ID will be required.

Section IV. Any individual is eligible to participate in intramural programs if he/she is not under disciplinary penalty prohibiting participation, and if the requirements of intramural rules are met.

- A. Rosters are open to any eligible player who has NOT played for another team in that sport. All participants can participate in the gender-specific league that affirms each participant's personal gender identity. The participant's gender identity will also be applied when there are gender specific rules or player ratio requirements in coed leagues. All inquiries pertaining to participation rules should be directed to the intramural office. Reminder: Each person can only play on one single gender team and one Coed team per sport.
- B. Rosters will be frozen at 3:00pm on the first day of playoffs for the respective sport. Once a participant joins the online roster and plays in at least one game, they are locked on the roster. If a team wishes to add any player not playing in a regular season game, the participant must be added to the online roster prior to 3:00pm the day playoffs begin.

Section V. Team Limits for Individuals

- A. Contestants may only represent one team in any sport with the exception that an individual may play on one Coed team and one men's or women's team on which he/she is eligible to participate. For example, Stephen can play on The Birds in Mens Competitive and on The Eagles in Coed Recreational, but cannot play for another men's or coed team.
- B. If a team legally drops from competition before playoffs are posted, that team's members may play for another team in that sport. To legally drop a team, the captain must complete a team withdrawal form available in the intramural office. The team must submit it to the Intramural Director by the posted date for playoff petitions.
- C. Minimum disciplinary action for a contestant playing on more than one team is a one game suspension during regular season league play. If an individual violates the rule twice or at any point during the playoffs, he/she will not be eligible for the remainder of that sport.
- D. Any team that allows an ineligible player to play will forfeit the game. (See Protests of Eligibility: Article II, Section IX.)

Section VI. Restricted Player Categories

- A. A restricted player is one who meets the definition of any of the restricted player categories listed under Section VI. B.
 - 1. Competitive teams are limited to two restricted players on the roster who should be noted prior to play. EXCEPTION: If a sport has 4 or less players, competitive teams are limited to only one restricted player on the roster.
 - 2. Restricted players are restricted in their sport and associated sports as follows:
 - a. Football – flag football and four-on-four flag football
 - b. Basketball – basketball and three-on-three basketball

- c. Baseball – softball and coed softball
 - d. Volleyball – volleyball, 4 on 4 indoor volleyball and sand volleyball
 - e. Soccer – outdoor soccer and indoor soccer
 - f. Softball – softball and coed softball
 - g. Swimming – swim meet
 - h. Ultimate – Ultimate
 - i. Tennis – Tennis
3. The length of restriction for each category is listed under Section VII.
- B. The definition of each restricted player category is:
1. Professional athletes: Any individual who has received pay for playing, including appearance money, or who is recognized by that sport’s governing body as a playing professional.
 2. Varsity letter winner: Any individual who has been awarded a varsity letter from a recognized senior or junior college.
 3. Collegiate postseason honorees: Any individual who receives a collegiate postseason honor, e.g., “All-American,” “All-Region,” etc.
 4. Scholarship athletes: Any individual whose name appears on the Texas A&M or other recognized senior or junior college athletic scholarship list.
 5. Competitive sport club members: Any individual who appears on the travel list for that academic year of a registered Texas A&M Sport Club or who competes with the Texas A&M Club team. In addition any individual who has participated in a minimum of 5 practices after the try-out phase with the competitive club is considered a competitive sport club member. Individuals who participate in fall practices will still be considered members for the sport club the entire academic school year, i.e. soccer club members from the fall will still be restricted players in the spring. Off season practices are considered regularly scheduled practices even if no coach is present. The intramural sports staff will look at each situation individually. It is suggested that club members wanting to play intramural sports with other club members, check with the full time staff in the intramural office prior to the season to prevent possible violations.
 6. Squad members: Any individual who has appeared on a roster or practices for a Texas A&M or other senior or junior college intercollegiate varsity sport. This also includes red shirts, ineligibles. In the case of an intramural sport that precedes or coincides with a varsity sport, a squad member may participate in both until such time as the official squad list is published.

Section VII. Limitations for Restricted Players

- A. Restricted players are ineligible to compete in their sport or associated sport for the following time periods:
1. Professional athlete: five years from the time he/she last played as a professional.

2. Varsity letter winners: one calendar year from the conclusion of the semester they last competed. For example, a member of the Texas A&M Mens' Basketball team during the Spring 2015 semester is not eligible to play intramural basketball until Fall 2016.
 3. Collegiate postseason honorees: one calendar year from the conclusion of the semester they last competed. For example, a Heisman trophy winner for the Fall 2012 Texas A&M Football team cannot play any form of intramural flag football until Spring 2014.
 4. Scholarship athletes: the academic year they received the scholarship.
 5. Competitive sport club member: no period of ineligibility, but are restricted as defined in section VI, A1.
 6. Squad members: the academic year they are a squad member.
- B. Once a player becomes eligible to play in the intramural program, he/she is restricted to play in the Competitive League for the time periods listed below. No team shall have more than two "restricted" players on its roster and that team must play in the Competitive League. Competitive club members must play in the highest skill level offered.
1. Professional athletes: 10 years
 2. Varsity letter winners: 5 years
 3. Collegiate postseason honorees: 5 years
 4. Scholarship athletes: 2 years
 5. TAMU sport club competitive members: academic year
 6. Squad members: 1 year

Section IX. Free Agent Program

The Free Agent Program will help individuals become participants in the Intramural program by allowing individuals to register online for team captains to be able to add the individual to their team. Contact the Intramural Help Desk at (979) 862-1884 for additional information.

Article 2: Competition Format

Section I. Divisions of Competition (Please see Article I, Section IV for definition regarding gender)

- A. Independent Division: This division shall consist of individuals or teams organized from university students, faculty/staff, spouses, and adult dependents of those categories. (Clarification: Individuals from the Corps of Cadets and Fraternity leagues may play in this division if they choose; refer to Team Limits- Article 1, Section V.) Men will compete in the Men's Independent division and women will compete in the Women's Independent division. EXCEPTION: If no women's division is offered, women may play in men's division.
- B. Coed Division: This division shall consist of teams organized from University students, faculty/staff and spouses. Teams in this division shall consist of a combination of men and women as designated by the rules of each sport.

- C. Corps Division (upperclassmen): This division shall consist of individuals or teams organized from Corps units as designed by the Office of the Commandant. Members of the teams in this division shall be upperclassmen in the Corps and shall play for the respective units. (Clarification: if an individual has played a minimum of one game with a unit and is transferred to another unit, he/she must show a copy of the transfer papers to the intramural staff and they will then make a ruling on the participant's eligibility.) Female members of each outfit are permitted to participate with the respective outfit. If a female cadet chooses to play with her outfit, this counts as her SINGLE GENDER TEAM, meaning she CANNOT play for another all women's team.
- D. Fish Division (freshmen): This division shall consist of individuals or teams organized from Corps units as designed by the Office of the Commandant. Members of the teams in this division shall be freshmen in the Corps and shall play for the respective units. (Clarification: if an individual has played a minimum of one game with a unit and is transferred to another unit, he/she must show a copy of the transfer papers to the intramural staff and they will then make a ruling on the participant's eligibility.) Female members of each outfit are permitted to participate with the respective outfit. If a female freshman choose to play with her outfit, this counts as her SINGLE GENDER TEAM. **NOTE: FRESHMEN MUST PLAY IN THE FISH DIVISION. IF, AND ONLY IF, AN OUTFIT DOESN'T HAVE A FISH TEAM, A FRESHMAN MAY PLAY WITH HIS/HER RESPECTIVE UPPERCLASSMAN TEAM IN THE CORPS DIVISION. ADDITIONALLY, ALL FISH GAMES MUST BE SCHEDULED AND STARTED PRIOR TO 5:45PM.**
- E. Fraternity/Sorority Division: This division shall consist of Texas A&M students belonging to Greek social organizations that are recognized by Greek Life at Texas A&M and have national affiliations. EXCEPTION: Fraternity and Sorority participants in individual and dual sports and some team sports must compete in the independent division. Members of the team in this division shall compete for their respective affiliates. All actives' and pledges' names must appear on their organization's official membership list in the Office of Greek Life.
- F. Open Division: This division is used in sports where there will not be a gender specific number requirement for a team. Teams may consist of any number of males and females and will not have coed specific requirements or rules.

Section II. Playoff Structures

- A. The sports offered in the Intramural program are classified as follows:
 - 1. Team Sports: Indoor Soccer, Flag Football, 3-on-3 Basketball, Softball, Volleyball (6-on-6 and 4-on-4), Basketball, Outdoor Soccer, 4-on-4 Flag Football, Sand Volleyball, Ultimate
 - 2. Tournaments: Dodgeball, Kickball, Battleship
 - 3. Individual & Dual Sports: Tennis, Intramural Combine, Free Throw and 3 point, Swim Meet, Golf, Cornhole
- B. Team Sports
 - 1. Leagues will be formed according to division (Fish, Corps, etc.) and class (Competitive and Recreational for Coed, Men's Independent, and Women's Independent; A and B for Fish, Corps, and Fraternity). Team sport leagues shall be conducted with round robin league play followed by a single elimination play-off.

2. All teams shall advance to the play-offs in their respective divisions and classes with the following guidelines:
 - a. Fish, Corps, and Fraternity leagues will compete in play-offs within their respective class (A or B).
 - b. Coed and Men's/Women's Independent leagues will compete in play-offs within their respective class (Competitive or Recreational). However, the play-off brackets will be divided into A and B playoffs for Competitive class and C and D playoffs for Recreational class. Any team competing in the Competitive class and finishes the regular season with a record better than or equal to .500 will compete in the Competitive A play-offs and teams with less than a .500 record will compete in the Competitive B play-offs. The same set up will be used for Recreational play-offs with teams competing in Recreational C and D play-offs.
 - c. The intramural office reserves the right to put a team in a higher bracket if the team is deemed to be losing on purpose.
 - d. For competitive and recreational, all leagues must have more than 15 teams to be split into A/B or C/D. If there are not more than 15 teams, all teams will compete together in the play-offs.
 - e. Teams who do not maintain an average rating of 3 in sportsmanship will not be eligible for playoffs (see Article 2. Section X).
3. Any team wishing to petition up a class(es) in the play-offs for more equal competition must contact the Intramural Office in the Rec Center by the deadline set forth by the league scheduler (generally near the conclusion of the regular season). Teams will be petitioned up based on the intramural staff making a decision that will be fair to all teams entered in each particular class. (Exception: If a team is forced to register in a class during the registration period that is not equal to the level of play requested, a petition may be filed during registration to move down for playoffs.)
4. Class A divisional champions and other select teams shall advance to All-University play-offs in their respective classes.
5. The Coed and Women's Class A play-off tournaments are considered the All-University tournament for that division.
6. Intramural Sports may find it necessary to combine divisions where there are too few entries in a particular division.

C. Tournaments

1. Tournaments may be conducted with a single/double elimination tournament or round robin play followed by a single elimination tournament depending on the number of entries.
2. Team tournaments will be played usually over a one week period depending on space accommodations.
3. Individual and dual sports that are played as tournaments usually take place over a weekend.
4. During tournaments, reschedules may not be allowed. Participants must be available to play in order to register.

D. Individual and Dual Sports

1. Individual and dual sports may be conducted with round robin play followed by a single elimination tournament or may be conducted as a tournament depending on the number of entries. Play will be offered in Classes A and B according to ability and number of entries. Based on entry numbers, some sports will only be single-elimination or double-elimination tournaments.
2. Sports may have specific rules on who advances to the playoffs. Please refer to the rules section of our website recsports.tamu.edu.
3. Individuals and teams shall be placed in brackets according to their division and class.
4. Rec Sports may find it necessary to combine divisions or cancel the tournament in instances where there are too few entries in a particular division.

Section III. Registration

- A. Registration is done online by logging into <http://imleagues.com/tamu>. Entries for each sport will be accepted during the designated time on the designated day for each sport. Please see the Rec Sports Guide or website to find specific dates for each sport. Summer entries may differ. (Late entries may be accepted only if space is available.)
- B. Refunds of entry fees shall be made by Texas A&M according to the following schedule, if a request for a refund is made. All requests must be submitted to the Intramural Sports Office.
 1. Prior to 6pm on the registration day of a sport, a 100% refund will be given.
 2. After 6pm on the registration day of a sport, a 100% refund will be given only if there is a replacement team on the waiting list that qualifies to take a team's spot.
 3. If no replacement team is available, no refund will be given.
 4. For summer sports, no refunds will be given after the sport closes unless there are not enough teams to make a league.
- C. Rec Sports may limit the number of entries in certain activities. Entries will be taken on a first-come, first-serve basis.

Section IV. Schedules and Reschedules

- A. Team Sports
 1. League schedules shall be prepared and made available before the first contest in league play. Playoffs will begin immediately after league play. Check <http://imleagues.com/tamu> for playoff brackets.
 2. Any teams wishing to change days and/or times from the original schedule must use the online system to reschedule a game. Both captains must agree or the game will not be changed.
- B. Individual and Dual Sports
 1. League schedules shall be prepared and made available before the first contest in league play. Playoffs will begin immediately after league play. Check the Rec Sports website for play-off schedules.
 2. Any teams wishing to change days and/or times from the original schedule must use the online system to reschedule a game. Both captains must agree or the game will not be changed.

Section V. Defaults

- A. If it becomes impossible for a team, individual or doubles team to play a scheduled contest, and if the team captain, individual or doubles team notifies the Intramural office in person or by phone and by 3:00 p.m. the day of the game, the game will be scored as a loss by default. A win by default will include the awarding of points.
- B. If a game has begun and cannot continue due to injury, which leads to having less than the required minimum number of player, or a team chooses to not continue the contest, a default will be recorded.
- C. The intramural office will contact the opponent in case of a default. If you do not receive confirmation from the intramural office, the game has not been defaulted.
- D. In team sports, a default does not include a loss of entry points, a forfeit fine or exclusion from the play-offs, although participation points will not be awarded.
- E. Teams will receive a 3 in sportsmanship if they default a game. Winning team will receive a 4.
- F. In individual and dual sports, a player/team who defaults beyond its first match still receives entry points.
- G. In individual and dual sports, if a player becomes injured during a contest and cannot continue, the injured individual will concede the contest.

Section VI. Forfeits

- A. Teams or individuals not ready to play, with enough players present to start the game based on the rules for the sport in question, within 10 minutes after the scheduled time for the contest will lose by forfeit.
- B. Teams arriving late for a scheduled contest, but within the 10 minute forfeit time, will be assessed a penalty according to the sport rules.
- C. If a team forfeits two (2) league play games, it will NOT be entered into the play-offs.

Section VII. Results

- A. In team sports, results are recorded on the official roster. By signing the roster, the team captain or team representative verifies the score, the accuracy of the roster, sportsmanship rating, and eligibility of players. If the team captain refuses to sign the roster, he/she relinquishes the right to protest and the information on the roster is deemed to be accurate. (See Protests, Section VIII)
- B. In individual and dual sports, the winner is responsible for reporting the results to the Intramural staff. Failure to report results by required time may constitute a double forfeit.
- C. Team captains are asked to check league standings after each game to verify the accuracy of their team's records and scores. All league schedules will be available online and through the Intramural Office.
- D. The records and seeding number of the teams are for informational purposes only. **ONCE PLAY-OFF BRACKETS ARE POSTED, NO SEEDING CHANGES WILL BE MADE.**

Section VIII. Protests

- A. Rule Interpretation
 - 1. There shall be no protests allowed on judgment calls.

2. If, in the team captain's opinion an error was made, he/she must inform the official in a sportsmanlike manner, before the game continues, that he/she is protesting a rules interpretation. If the team captain does not immediately notify the official of his/her intent to protest, he/she waives all rights to protest on that particular call.
3. Upon notification by the team captain of a rules interpretation protest, the official shall stop the game and note the existing game situation on the protest form. Both team captains shall sign the protest form, agreeing to continue the game according to the official's ruling.
4. In resolving a rules interpretation protest, the staff will first make a decision concerning whether an error was made, and second whether that error had an effect on the outcome of the contest. At that point a final decision will be made on whether to replay the remainder of the game and both team captains will be notified.

B. Eligibility

1. An organization or individual may protest the eligibility of an opponent. All participants must present a valid government issued ID at the game site if requested by the game official. A second form of ID may be required if a picture is not recognizable on a worn ID. If the player cannot present proper identification at this time, he/she will not be allowed to participate until he/she can present it. (Refer to Lost I.D. Policy, Article I, Section III)
2. To complete a formal protest of eligibility, the protest must be filed within 24 hours of the end of the contest or the right to protest that game will be waived. To protest eligibility, the team must contact the Intramural office. The staff member shall then rule on the protest. (In case of a double header or Saturday/Sunday games, the protesting team must notify the Intramural supervisor at the game site) The staff member shall then rule on the protest.
3. A Rec Sports employee may recognize the ineligibility of a participant either through computer notification or employee written notification. The staff member in charge of that particular sport shall interview the individual and rule on the question and will notify all concerned parties.
4. Any team that uses an ineligible player shall forfeit the contest that is being protested. In addition to forfeiting the game, that team shall be penalized forfeit points for the contest.

Section IX. Appeals

All decisions made by the Intramural staff or Rec Sports may be appealed to the Associate Director of Intramural Sports or Senior Associate Director of Rec Sports.

Section X. Sportsmanship

Officials for each game are required to assign a sportsmanship rating for the sportsmanship displayed by each intramural sports team. Sportsmanship occurs before, during, and after a contest and as long as members of the team remain in adjacent proximity to the Rec Sports facility. Ratings will be awarded based on the rating system listed below. A team must maintain an **average** sportsmanship rating of **3** or above to be eligible for the playoffs. A team winning a game by default or forfeit will receive a rating of 4. A team **losing a game by default** will receive a rating of **3**. A team **losing a game by forfeit** will receive a rating of **2**.

4 – Excellent

No incidents of negative sportsmanship. The team demonstrates excellent sportsmanship and maintains an attitude of complete cooperation.

3 – Good

A team has minimal instances of negative sportsmanship. There is little complaining and an attitude of cooperation for the most part exists. *A team earning at least 1 unsportsmanlike penalty, technical foul, or yellow card cannot receive higher than a 3 rating.*

2 – Deficient

Team behavior is uncooperative. Conduct includes, but is not limited to:

- a) Team personnel or a spectator clearly related to the team makes abusive remarks toward opponents or officials.
- b) Team personnel consistently display rough and/or aggressive play after being warned.
- c) Team uses false identification and/or illegal players during a contest.
- d) Team members and/or spectators clearly related to the team bring alcohol/tobacco onto Rec Sports premises.

A team earning an ejection for physical or verbal abuse cannot receive higher than a 2 rating. A team earning at least 2 unsportsmanlike penalties, technical fouls, or yellow cards for physical or verbal abuse cannot receive higher than a 2 rating.

1 – Unsatisfactory/ Poor

Team behavior is completely uncooperative. Conduct includes, but is not limited to:

- a) Team personnel or a spectator strikes or physically abuses an opponent or an intramural staff member.
- b) The team, after being warned, continues to play with unnecessary roughness.
- c) Discontinuance of the game for team behavior.
- d) Spectators clearly related to the team engage in disorderly conduct that violates university regulations or jeopardizes the official's control of the game.
- e) The team shows willful disregard for the policies and procedures of the intramural sports program and the Department of Recreational Sports.

Playoffs: Sportsmanship will be enforced during playoffs. All teams must display positive sportsmanship, win or lose. During playoffs, teams are expected to receive excellent (4) or good (3) ratings in every game. If a team receives a deficient (2) rating and advances in playoffs, that team must receive excellent or good ratings for the remainder of playoffs. Another deficient (2) rating will result in forfeiture of that game. If at any point a team receives an unsatisfactory/poor (1) rating, the team will not be allowed to continue in playoffs.

Sportsmanship Appeal: Teams are permitted to appeal a sportsmanship rating given during a game. A team has **two business days** to appeal any sportsmanship rating. (Exception: If in playoffs, and the game is less than 2 business days away, the appeal must be made prior to the next game.) The appeal must be logged in the intramural office with a professional staff member. The decision by the assistant director will be final.

Section XI. Rain Out/Information Number

Participants in the Intramural program may have games canceled due to inclement weather. If this happens, individuals may call the Rain Out and Information Number at **979-845-2625** after 3:00 p.m. on the day of the contest. A recorded message will indicate whether or not games are being played. Other general information

may also be obtained from this recording. Like our page [Texas A&M Intramural Sports](#) on Facebook and follow us on Twitter [@TAMU IMSports](#) for updates on rain out information as well.

Article 3: Suspension/Rules of Conduct

Section I. Prohibited Items

- A. Jewelry - Participants are not permitted to wear any visible jewelry (including cloth bracelets and necklaces). If jewelry is seen, it must come out. The Department of Recreational Sports WILL NOT provide bandages or athletic tape to cover jewelry items.
- B. NO casts/splints will be allowed under any circumstances. Players who wear a knee brace with exposed metal, hard plastic, or metal hinges are required to cover it with padding or foam at least ¼ inch thick.
- C. Religious Headwear – In the event a participant may not expose his/her uncovered head, the intramural supervisor may approve a covering or wrap which is not abrasive, hard or dangerous to any other player and which is attached in such a way that it is highly unlikely to come off during play. This stipulation applies only to religious headwear to cover the head and does not apply to any necklaces/rings/ earrings/ bracelets or any other form of jewelry.
- D. Medical Alert Bracelets – Medical-alert bracelets must be taped and may be visible.
- E. Elastic headbands and hair control devices without metal, hard plastic, or bandanas without knots are permitted. Hard items, including, but not limited to, beads, barrettes and bobby pins are prohibited. Other head decorations or headwear are not allowed.
- F. Footwear
 - a. Indoors – all players must wear athletic shoes with non-marking court soles. Hard soled shoes of any kind will not be permitted.
 - b. Outdoors – all players must wear athletic shoes. Metal cleats, spikes, or toe cleats will not be permitted.
 - c. Five finger shoes are not considered athletic shoes.
- G. Pants – Participants are encouraged to wear athletic style shorts or pants. Pockets and belt loops are not allowed in football only.
- H. All equipment decisions made by the intramural Staff or Rec Sports medic on duty shall be final.

Section II. Rules of Personal Conduct

- A. Any person who commits, attempts to commit, incites or aids others in committing any of the following acts of misconduct shall be subject to disciplinary procedures by Rec Sports. Team captains, team managers or coaches are responsible for the conduct of their players, and therefore are subject to the same disciplinary actions as their players.
- B. Minimum disciplinary action for a contestant playing on more than one team is a one game suspension during regular season league play. If an individual violates the rule twice or at any point during the playoffs, he/she will not be eligible for the remainder of that sport and may face further sanctions.

- C. If a player is ejected from a game, he/she is suspended indefinitely from all intramural competition, effective immediately, pending an interview with the staff member who shall determine the length of the suspension period.
- D. Should a player be ejected based on a disqualification as outlined in sport specific rules, the individual will only have to sit out the remainder of that game and will not need to meet with the intramural office.
- E. The jurisdiction of supervisors and game officials continues throughout an individual's presence in Recreational Sports facilities and adjacent areas such as parking lots. All players and spectators alike should be aware that they must abide by Texas A&M student rules of conduct at all times.
- F. Disciplinary sanctions can also include restrictions on usage of Rec Sports facilities and other Rec Sports programs. In some cases, discipline may be forwarded to the Offices of the Dean of Student Life.

Article 4: Awards

Section I. Types of Awards

- A. The All-University Champion (team, individual/dual sports, special events, and meets) will receive an All-University Championship T-shirt.
- B. Champions of all other A and B leagues will be awarded an intramural champion shirt. EXCEPTION: Fish only leagues for the Corps of Cadets will not be awarded shirts.
- C. No awards are given for winners in the recreational division. This division is designed to promote play, not competition.

Section II. Team Sports Awards

- A. To be eligible to receive an award, an individual must participate in a minimum of two games.
- B. A maximum of two coaches will be eligible to receive an award.
- C. The maximum number of awards will be two (2) times the number of required players for a game.

Section III. Individual and Dual Sports Awards

- A. Each man and woman who wins an All-University Championship (Classes A and B) in a singles tournament will receive an award.
- B. In dual activities, each member of the team in men's doubles, women's doubles and Coed doubles who wins and All-University Championship (Classes A and B) will receive an award.

Section IV. Special Event Awards

All special events winners will receive All-University Championship T-shirts.

Section V. Meets

All-University Champions in each event shall receive and All-University T-shirt.

Article 5: Organization All-Year Point System

Section I. Corps and Fish

- A. The Corps and Fish divisions shall compete for points in two major sports each semester (maximum entry per sport: Corps-two teams, fish-one team). Exception: Integrated outfits can enter one Coed team in addition to their other Corps and fish teams.
- B. Standing shall be determined by adding entry points to victory points and subtracting forfeit points.
- C. Points will be awarded as follows:

	Entry Points	Victory Points		Forfeit Penalty
		A	B	
Flag Football	50/team	50	30	-150
Softball	50/team	50	30	-150
Basketball	50/team	50	30	-150
Soccer	50/team	50	30	-150

	Entry Points	Placement Points
Swim Meet	50/team	See Special Tabulations Page

Notes:

1. Victory and forfeit points continue through All-University playoffs.
2. Teams that receive a “bye” during playoffs will earn victory points for their position.
3. There are no “automatic” bonus points for advancing to the All-University playoffs.
4. Track and Swim meet teams must consist of a minimum of ten people to be eligible for points.

SPECIAL TABULATION FOR SWIM MEET

The Swim Meet points are tallied slightly differently than the other four activities. The point breakdown is described in the following table, and the entry procedure is discussed below. In All-University rounds, participants will earn points for place of finish

Clarification on Swim Meet Points

Entry Points	Individual Placement Points		Relay Placement Points		Total Points
	DIVISIONAL ROUND	ALL-U ROUND	DIVISIONAL ROUND	ALL-U ROUND	
50 pts are awarded for every outfit	1 st =12 2 nd =10 3 rd =8	1 st =24 2 nd =20 3 rd =16	1 st =24 2 nd =20 3 rd =16	1 st =48 2 nd =40 3 rd =36	Entry pts and participation

that enters at least 10 participants	4 th =6	4 th =12	4 th =12	4 th =24	pts are added together
	5 th =4	5 th =8	5 th =8	5 th =16	
	6 th =3	6 th =6	6 th =6	6 th =12	
	7 th =2	7 th =4	7 th =4	7 th =8	
	8 th =1	8 th =2	8 th =2	8 th =4	

Upperclassmen must compete in the Corps division. Freshmen will compete in the Fish division unless an outfit does not have a fish team– only at that point may freshmen compete in the Corps division.

Section II. Fraternity

- A. A fraternity division will compete for points in the following sports:
 - a. Fall semester: Indoor soccer, Flag Football, and Softball
 - b. Spring semester: Basketball, Outdoor Soccer, 4-on-4 Flag Football
- B. There is no limit on the number of teams each fraternity may enter for each team sport. Points will only be awarded to the fraternity's highest scoring class A team and two highest scoring class B teams.
- C. Fraternities will compete for two annual awards: the Victory Cup and the 12th Man Cup. Standings shall be determined according to the following formula:
 - a. The Victory Cup will be determined by adding entry points to participation points and subtracting forfeit points.
 - b. The 12th Man Cup will be determined by taking the total points from the Victory Cup and dividing by the population of the fraternity.
- D. Points will be awarded for each team as follows:

	Entry Points	Participation Points		Forfeit Points	
		A/Open	B	A/Open	B
Team Sports (excluding 4v4)	50/team	50	20	-100	-50
4on4 Flag Football	25/team	25	10	-50	-25

Clarification of Golf Scramble Points

Entry Points	Twosome Placement Points among all Fraternity entries	Twosome Placement Points among entire field
10 pts are awarded for every 2 person team that enters Scramble (max 50 points)	1 st =16	1 st =24
	2 nd =14	2 nd =21
	3 rd =12	3 rd =18
	4 th =10	4 th =15
	5 th =8	5 th =12
	6 th =6	6 th =9
	7 th =4	7 th =6
	8 th =2	8 th =4

- E. Participation points are awarded for each game that a team plays or for a bye that is awarded in the playoffs. Games that are forfeited or defaulted are not included.
The team that wins any fraternity playoff bracket will be awarded one additional game of participation points.

Section III. Sorority

- A. Sororities will compete for points in the following sports within the women’s division:
 - a. Fall semester: Indoor Soccer, Flag Football
 - b. Spring semester: Basketball, Volleyball
- B. There is no limit on the number of teams each sorority may enter for each team sport. Points will only be awarded to the sorority’s highest scoring competitive team and recreational team.
- C. Sororities will compete for two annual awards: the Victory Cup and the 12th Man Cup. Standings shall be determined according to the following formula:
 - a. The Victory Cup will be determined by adding entry points to participation points and subtracting forfeit points.
 - b. The 12th Man Cup will be determined by taking the total points from the Victory Cup and dividing by the population of the fraternity.
- D. Points will be awarded for each team as follows:

	Entry Points	Participation Points		Forfeit Points	
		A/Open	B	A/Open	B
Team Sports	50/team	50	20	-100	-50

- E. Participation points are awarded for each game that a team plays or for a bye that is awarded in the playoffs. Games that are forfeited or defaulted are not included.
The team that wins any sorority playoff bracket will be awarded one additional game of participation points.