

-Texas A&M University-
Department of Recreational Sports
INTRAMURAL SPORTS

XBOX 360 Tournament (NCAA 2011)

1. All participants must meet the eligibility standards as outlined in the Rec Sports Handbook.
2. Games will be played on Wednesday, Nov. 3rd, Thursday Nov. 4th, and Sunday Nov. 7th (if necessary).
 - A. Games will be played between 7pm-11pm at the Student Recreation Center in Room 281. Participants must be available on all days.
 - B. There are no reschedules for the XBOX Tournament.
3. **Equipment:** All game systems, controllers, and games will be provided. Memory cards will **NOT** be allowed.
4. **Match Structure:** This will be a single elimination tournament. (Lose and you are out). Games will be played with 5-minute quarters. Each person will pick a team to use – **YOU MUST PLAY WITH A 2010 TEAM – NO ALL-TIME TEAMS OR CREATED TEAMS ARE ALLOWED.** The same team may be used by multiple participants.
5. **Beginning a game:** A coin flip will determine who the home team is. Participants will then start the game.
6. **Teams** – Each participant will choose who they will play with for the entire tournament before they play in their first match. Participants may not change teams once they have played their first match.

7. **In-game options:**

Type of day:	Fair
Skill Level:	Heisman
Quarter Length:	5 minutes
Penalties:	On all at 50%
Camera Angle:	NCAA
Home field advantage	On
Camera shake	On
Campus Challenge	Off
Game Fatigue	On
AI Settings	All at 50%
Player displays	Position
Replay	Off
Field Lines	First down

8. **Mercy rule:** Game is over if team is winning by 50 points or more at halftime or by 28 points or more with less than 4 minutes left in the 4th quarter.
9. **Power Failure/Game Malfunction:** In the event of a power failure or game malfunction (game freezes, etc) the following guidelines will be used:
 - A. If failure/malfunction occurs at anytime during the 1st Half of play, the game will be replayed in its entirety.

- B. If failure/malfunction occurs during 3rd quarter of game, the game will be replayed in its entirety, so long as the score is within 21 points. (If a team is winning by 21 or more in the 3rd quarter at the time of the error, the game will be called.)
- C. If the failure/malfunction occurs at any time during the 4th quarter the player that was winning the contest will be declared the winner.

Note: Every year the game has technical “bugs”. These bugs are not considered game malfunctions. No corrective actions will be taken in these instances. The Intramural Supervisor on site has all authority in determining any actions to take. No protests will be heard.