

Texas A&M University
Department of Recreational Sports
GOLF RULES

A. TEAM COMPOSITION

A team is comprised of two golfers regardless of gender. Players must be currently enrolled students or have purchased a rec membership. All play will be at the Texas A&M University golf course. Green fees must be paid to the golf course at time of play. Play is governed by USGA rules and Texas A&M Golf Course rules.

B. PLAY FORMAT – SCRAMBLE

1. After each team member has hit a tee shot, the team must choose the shot location where the team will play its next shot.
2. Both golfers will go to the chosen spot and hit the next shot from that location. The ball may be moved one club length from its position, no closer to the hole; however, the ball must be played from the same cut where the chosen ball came to rest – i.e., in a sand trap, hazard, rough, fringe, etc.]. EXCEPTION: On the green, must be played from the place where the chosen shot came to rest. In a sand trap, the trap may be raked prior to the second player's shot if he/she wants to play the ball from the same place.
3. During each nine holes, a team must utilize a minimum of three tee shots from each player for play (six drives for eighteen for each participant).
4. Winter rules apply. Balls may be picked, cleaned, and placed before each shot provided that the spot of the original ball is marked in advance.
5. Men will play from the WHITE tees; women will play from the BLUE tees.
6. The competition will be 18 holes.
7. Participants may utilize motorized golf carts or pull carts.
8. Ruling - If a player or team is doubtful of the correct procedure during the play of a hole and cannot reach agreement with the other team in their group, they may, without penalty, complete the hole playing two balls. After the doubtful situation has arisen and before taking further action, the team must announce to the other team in their group that they intend to play two balls and which ball they wish to count if the Rules permit. The team must report the facts of the situation when turning in their score card. Otherwise, they will be disqualified. A ruling will be provided by the tournament staff.

C. GOLF ETIQUETTE

1. Please smooth all marks made in sand traps.

2. Repair ball divots on the greens.
3. Leave the putting green as soon as you have holed out.
4. Do not play until the players in front of you are out of range.
5. Balls may be cleaned on the green, and divots repaired prior to putting.
6. Please observe all posted rules and signs.
7. Be on time for your tee time – teams not ready to play at their tee time are not guaranteed a place in the tournament.
8. Please follow the recommended pace of play and allow faster groups to play through.

D. SCORING

1. Each team should write down the score for the other team in the group after each hole.
2. Teams will be separated into two flights with a relatively equal number of teams, depending on number of teams and/or where a natural break in scores occurs. The winning team of the first flight will receive Class A intramural champion shirts; the winning team of the second flight will receive Class B intramural champion shirts
3. In the event of a tie, the team having the lowest score over the last nine holes will be declared the winner. If the teams are still tied, the lowest score over the last six holes will be used to break the tie, followed by the score on the last three holes, and finally the score on the last hole. If a tie remains, both teams will receive champion shirts.